



Fast. Strong. Brilliant.

Art/UXUI Director/Designer

Bio

My name is **Jun Park**, Art/UXUI Director/Designer with 20+ years of experience in interactive design, product design, motion graphics, photography, print and branding. I am a dependable hard worker with a proven track record of effective performance in fast-paced environments.

I have no hesitation in calling myself an all around player!

Education

1998 - 2008

Bachelor of Arts, Visual Communication Design - Hong-ik University, Seoul, Korea

Careers

2024 - Present

Senior UX Motion Designer - Labs, Google, Los Angeles, California

2022 - 2024

UX Motion Designer - Android UX, Google, Los Angeles, California

2020 - 2022

Director of UI/UX Design - Digital Product Department, FIGS, Santa Monica, California

2018 - 2020

Art Director/Senior Interactive Designer - Marcom, Apple(AKQA), Cupertino, California

2009 - 2018

Senior Art Director - Creative department, Onestop, Los Angeles, California

2008 - 2009

Art Director/Web Master - Affair Center, University of Missouri, Columbia, Missouri

2004 - 2005

Graphic/Motion Designer - Interactive Design Department, Frum, Seoul, Korea

2003 - 2004

Guest Artist/Web Master - Kim's Communication Associates, Seoul, Korea

2001 - 2003

Designer/Researcher - Interactive design team, FID, Seoul, Korea



Jun Park

Location: Los Angeles, CA

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Design Skills

Photoshop	● ● ● ● ● ● +
Illustrator	● ● ● ● ● ● +
Sketch	● ● ● ● ● ● +
Figma	● ● ● ● ● ● +
Principle	● ● ● ● ● ● +
ProtoPie	● ● ● ● ● ● +
After Effect	● ● ● ● ● ● +
Animate(flash)	● ● ● ● ● ●
Premiere	● ● ● ● ● ●
Indesign	● ● ● ● ● ●
Dreamweaver	● ● ● ● ● ●
HTML & CSS	● ● ● ● ● ●
Javascript	● ● ● ● ● ●
3ds Max	● ● ● ● ● ●

Strong Knowledge

Grid & Layout
Typography
Color Theory
Photography & Image editing
Infographic
UX/UI & Wireframe
Interface Design
Responsive Web Design
Product Design
Application Design
Ecommerce platforms
Motion Graphics